



Real-Time X-Ray Scatter Estimation for CT and CBCT using a **Deep** Convolutional Neural Network

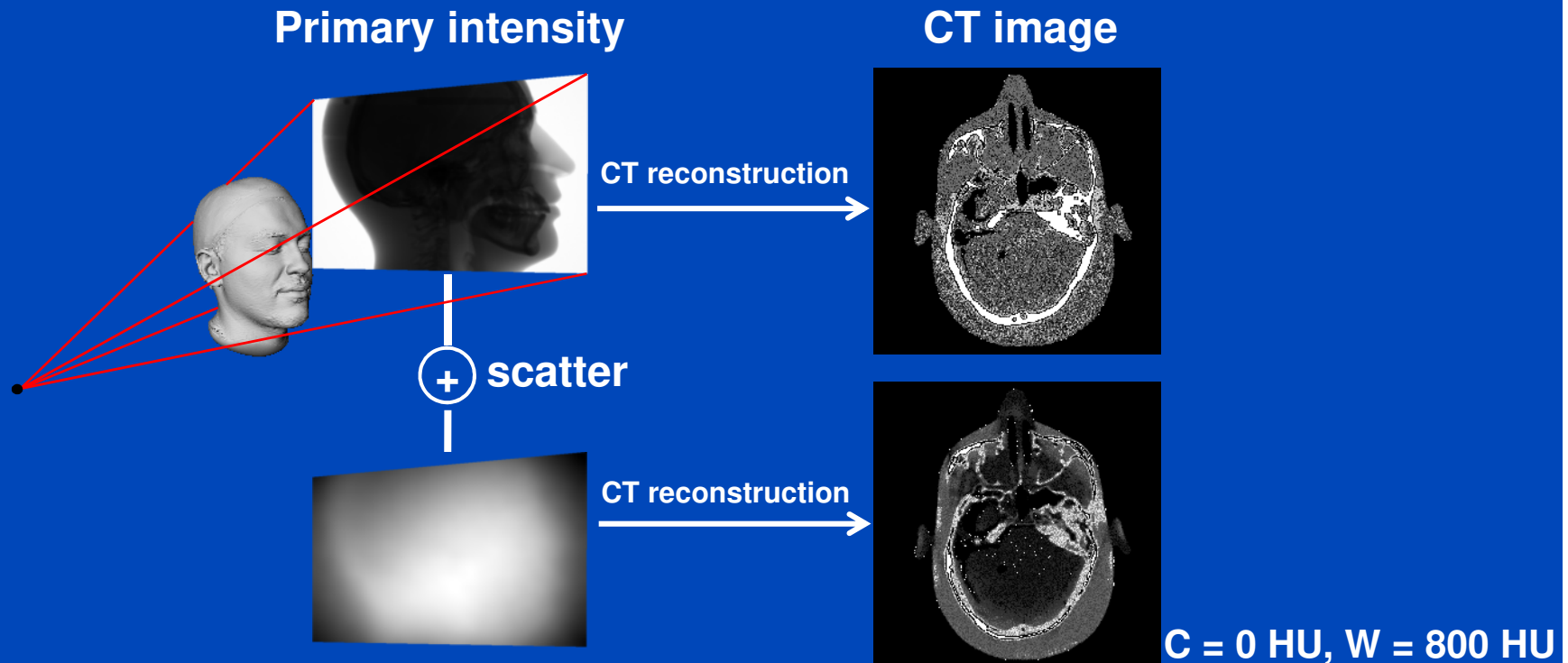
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Motivation

- X-ray scatter is a major cause of image quality degradation in CT and CBCT.
- Appropriate scatter correction is crucial to maintain the diagnostic value of the CT examination.



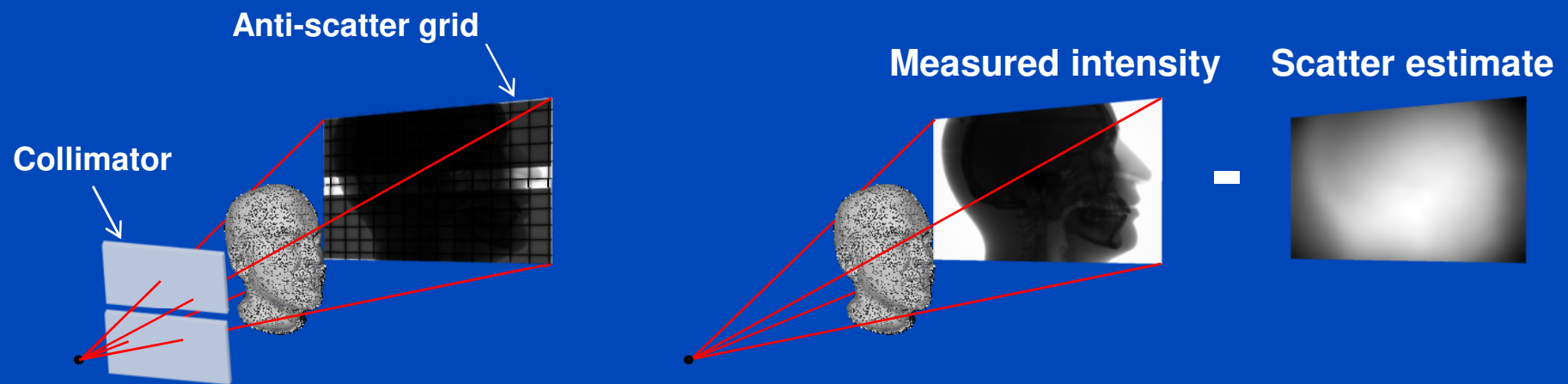
Scatter Correction

Scatter suppression

- Anti-scatter grids
- Collimators
- ...

Scatter estimation

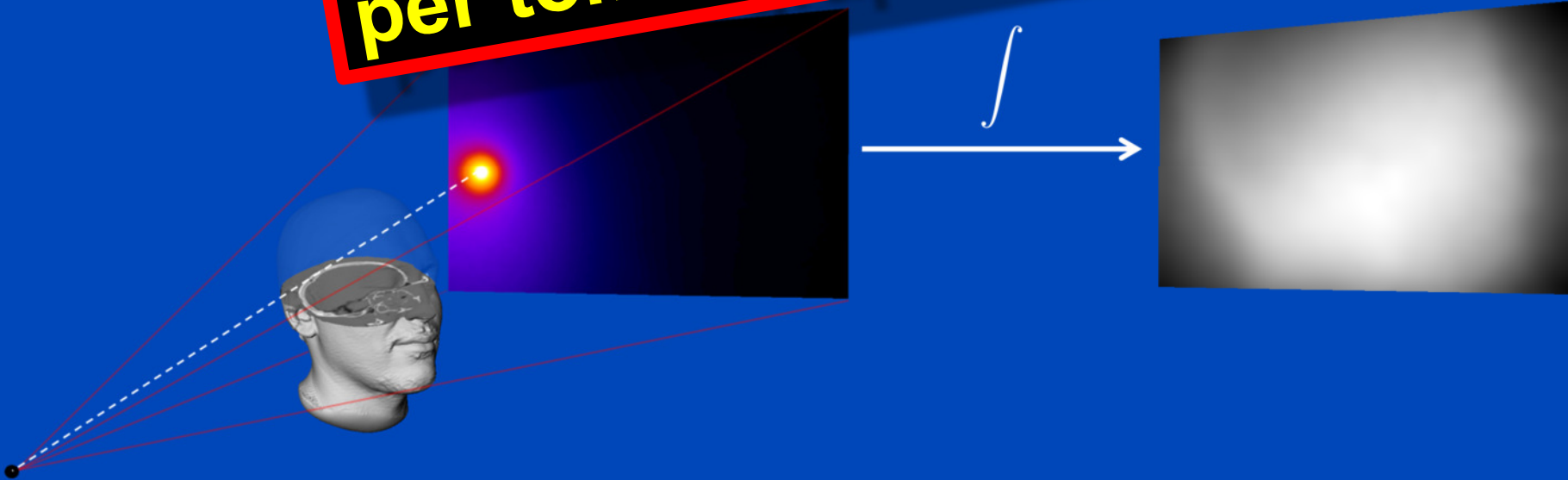
- Monte Carlo simulation
- Kernel-based approaches
- Boltzmann transport
- Primary modulation
- Beam blockers
- ...



Monte Carlo Scatter Estimation

- Simulation of photon trajectories according to physical interaction probabilities.
- Simulating a large number of trajectories well approximates the complete scatter distribution

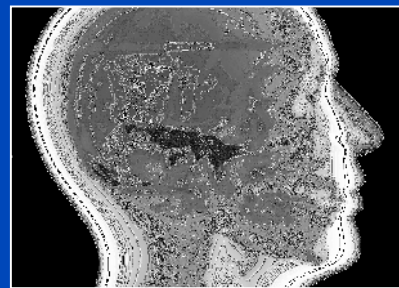
**1 to 10 hours
per tomographic data set**



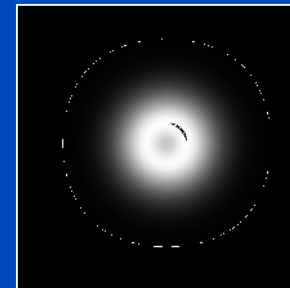
Kernel-Based Scatter Estimation

- Kernel-based scatter estimation¹:
 - Estimation of scatter by a convolution of the scatter source term $T(p)$ with a scatter propagation kernel $G(u, c)$:

$$I_{s, \text{ est}}(\mathbf{u}) = \underbrace{\left(c_0 \cdot p(\mathbf{u}) \cdot e^{-p(\mathbf{u})} \right)}_{T(p)(\mathbf{u})} * \underbrace{\left(\sum_{\pm} e^{-c_1(\mathbf{u}\hat{\mathbf{e}}_1 \pm c_2)^2} \cdot \sum_{\pm} e^{-c_3(\mathbf{u}\hat{\mathbf{e}}_2 \pm c_4)^2} \right)}_{G(\mathbf{u}, \mathbf{c})}$$



$T(p)(\mathbf{u})$
Open parameters:
 c_0



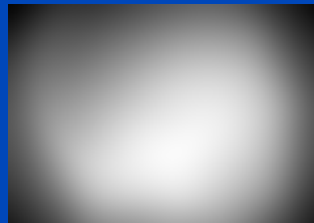
$G(\mathbf{u}, \mathbf{c})$
Open parameters:
 c_1, c_2, c_3, c_4

$$\{c_i\} = \operatorname{argmin} \sum_n \sum_{\mathbf{u}} \|I_{s, \text{ est}}(n, \mathbf{u}, \{c_i\}) - I_s(n, \mathbf{u})\|_2^2,$$

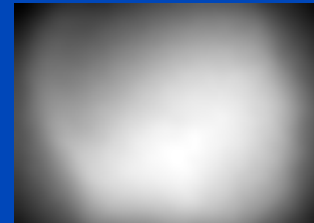
Samples of the training data set

Detector coordinate

Scatter estimate



MC scatter simulation



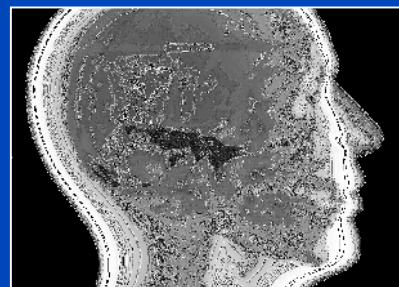
¹ B. Ohnesorge, T. Flohr, K. Klingenberg-Regn: Efficient object scatter correction algorithm for third and fourth generation CT scanners. Eur. Radiol. 9, 563–569 (1999).

Hybrid Scatter Estimation

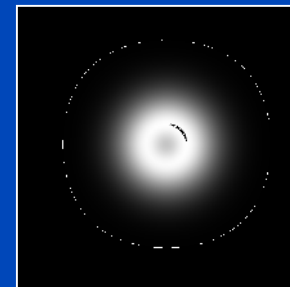
- Hybrid scatter estimation² :

- Estimation of scatter by a convolution of the scatter source term $T(p)$ with a scatter propagation kernel $G(\mathbf{u}, \mathbf{c})$:

$$I_{s, \text{est}}(\mathbf{u}) = \underbrace{\left(c_0 \cdot p(\mathbf{u}) \cdot e^{-p(\mathbf{u})} \right)}_{T(p)(\mathbf{u})} * \underbrace{\left(\sum_{\pm} e^{-c_1(\mathbf{u}\hat{\mathbf{e}}_1 \pm c_2)^2} \cdot \sum_{\pm} e^{-c_3(\mathbf{u}\hat{\mathbf{e}}_2 \pm c_4)^2} \right)}_{G(\mathbf{u}, \mathbf{c})}$$



$T(p)(\mathbf{u})$
Open parameters:
 c_0



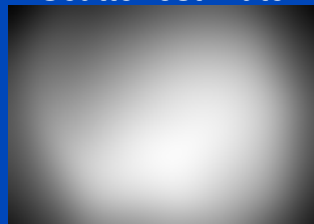
$G(\mathbf{u}, \mathbf{c})$
Open parameters:
 c_1, c_2, c_3, c_4

$$\{c_i\}_n = \operatorname{argmin} \sum_{\mathbf{u}} \|I_{s, \text{est}}(n, \mathbf{u}, \{c_i\}) - I_s(n, \mathbf{u})\|_2^2,$$

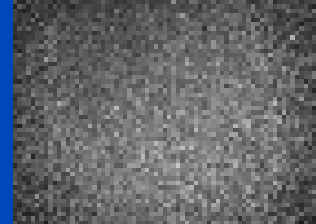
Samples of the test data set

Detector coordinate

Scatter estimate



Coarse MC simulation



Deep Scatter Estimation (DSE)

Train a deep convolutional neural network (CNN) to estimate scatter using a function of the input and projection data as input.

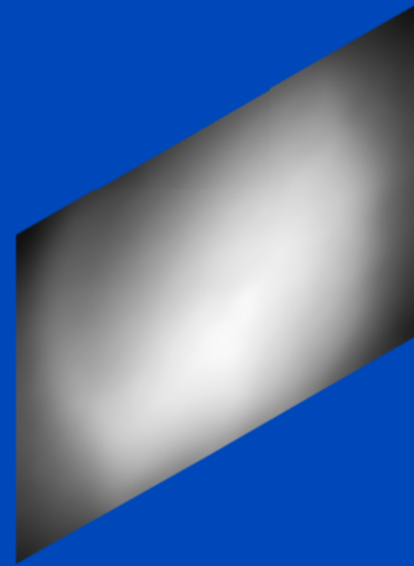
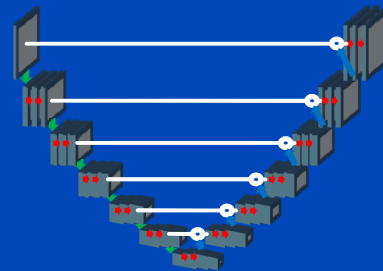
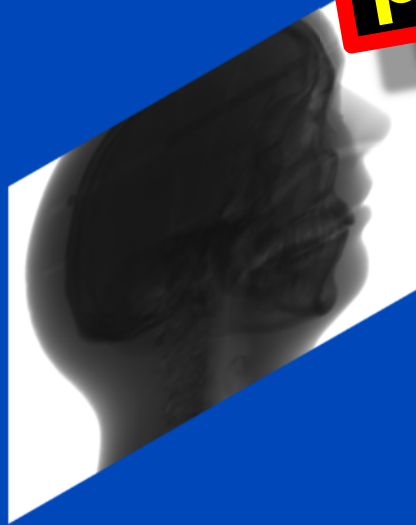
0.1 to 1 minute per tomographic data set

Input: $T(p)$

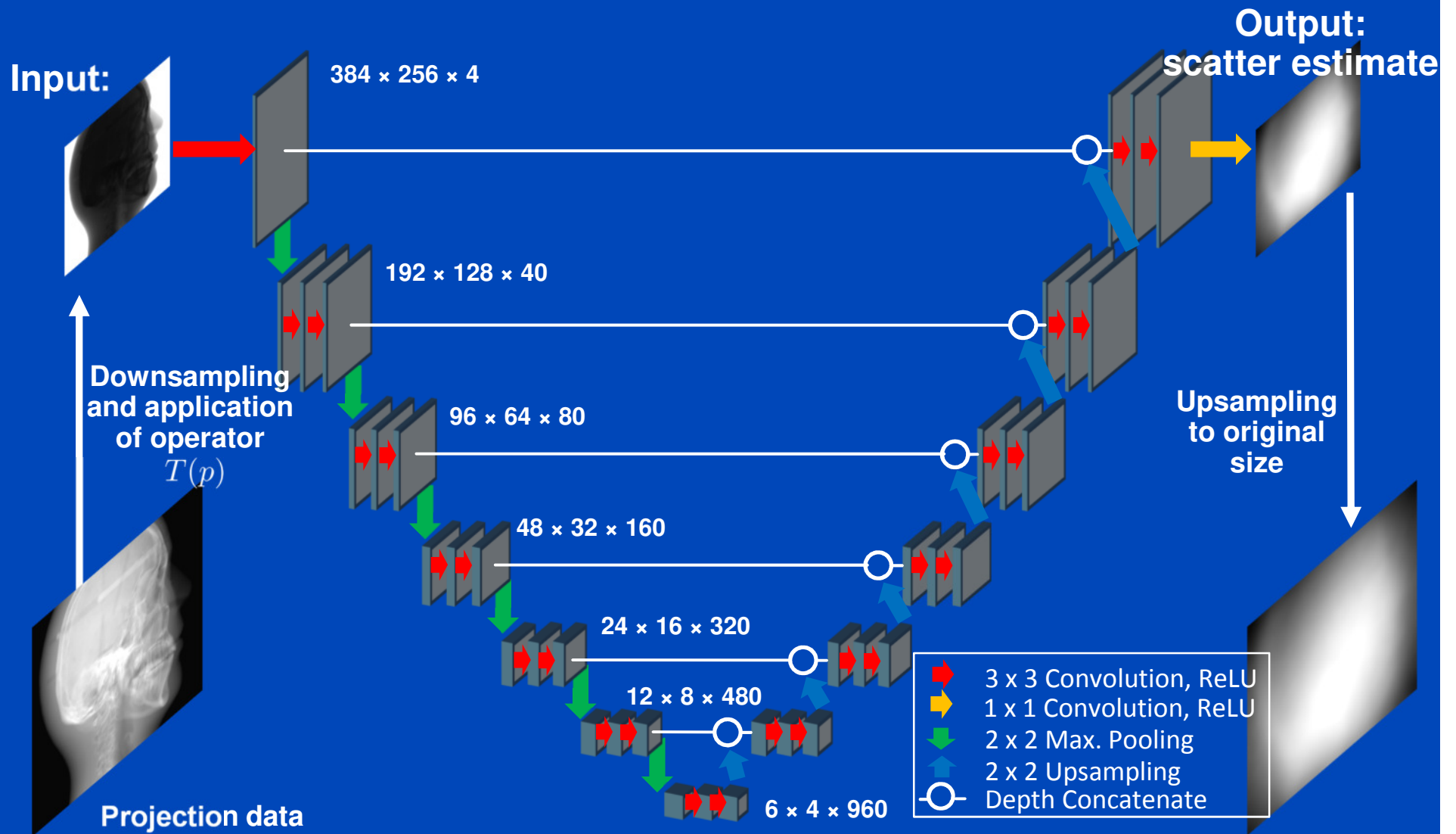
Scatter estimate

$$\int T(p)(u')G(u, u', c)du'$$

Convolutional neural network



DSE Network Architecture

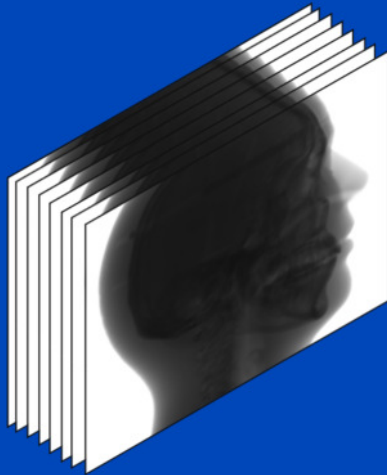


Training the DSE Network

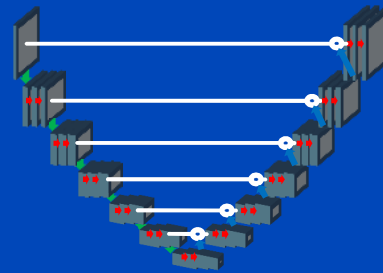
Optimize weights and biases of our CNN to minimize the discrepancy between the DSE output and MC scatter simulations:

$$(w, b) = \arg \min_{w, b} \|DSE_{w, b}(T(p)) - I_{MC}\|_2^2$$

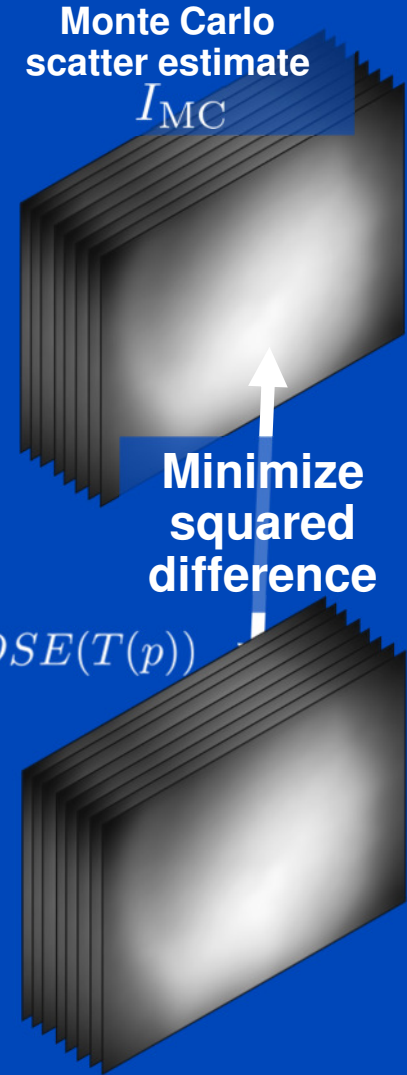
Input: $T(p)$



~~$$\int T(p)(u') G(u, u', c) du'$$~~
Convolutional neural network



$DSE(T(p))$



Training the DSE Network

CBCT Setup

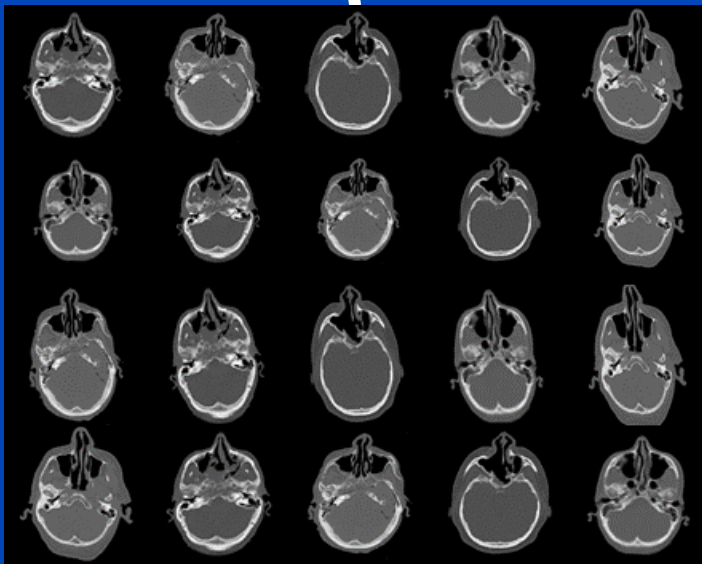
Primary intensity

MC scatter simulation

Poisson noise

Input

Desired output



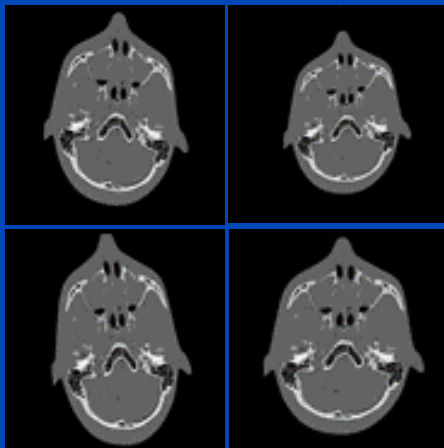
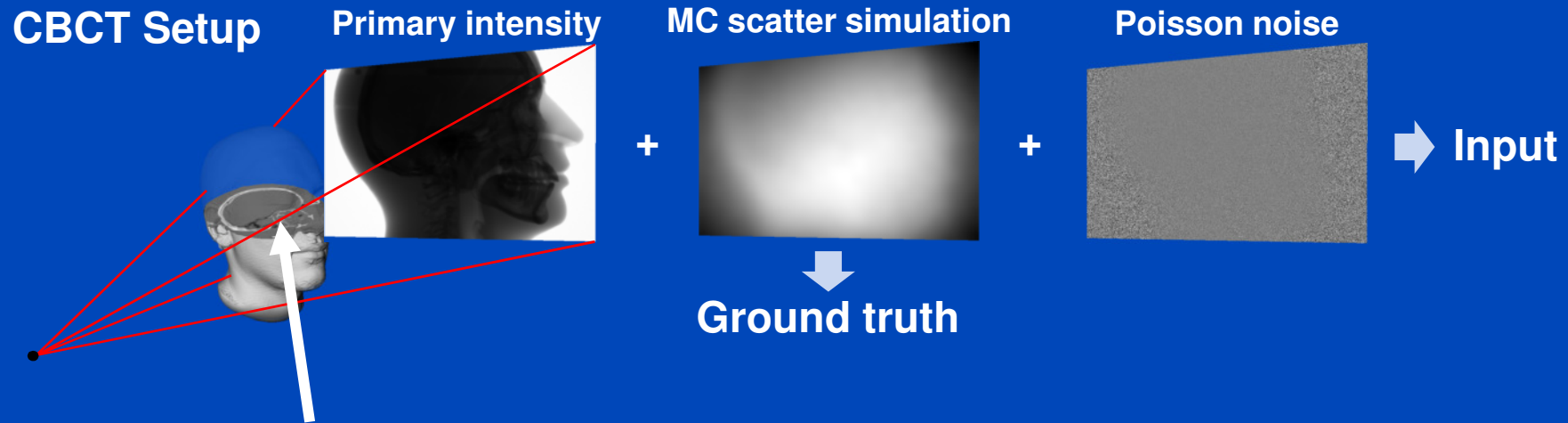
- Simulation of 12000 flat detector projection using data of different heads.
- Simulate different acquisition parameters.
- Splitting into 80% training and 20% validation data.

- Optimize weights of the CNN to reproduce the Monte Carlo scatter estimates:

$$(w, b) = \arg \min_{w, b} \|DSE_{w, b}(T(p)) - I_{MC}\|_2^2$$

- Training on a GeForce GTX 1080 for 80 epochs.

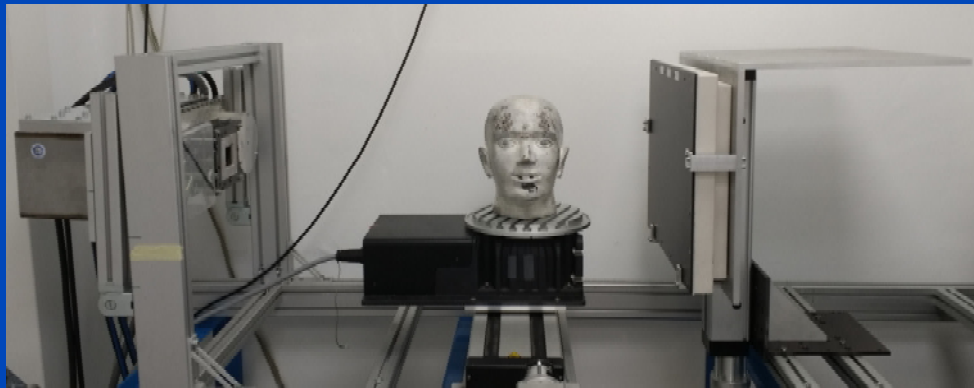
Testing DSE



- Application of the DSE network to predict scatter for simulated data of a head (different from training data).

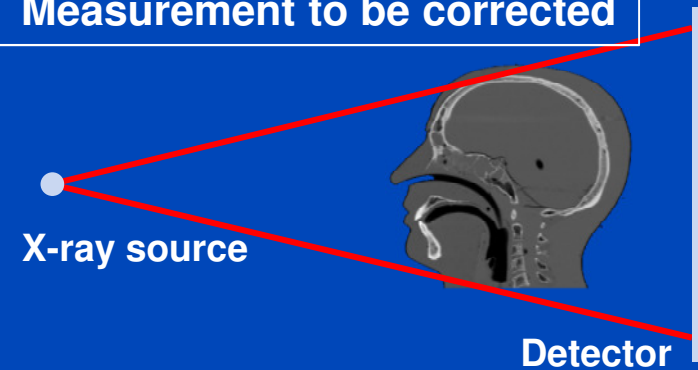
Testing DSE

DKFZ table-top CT

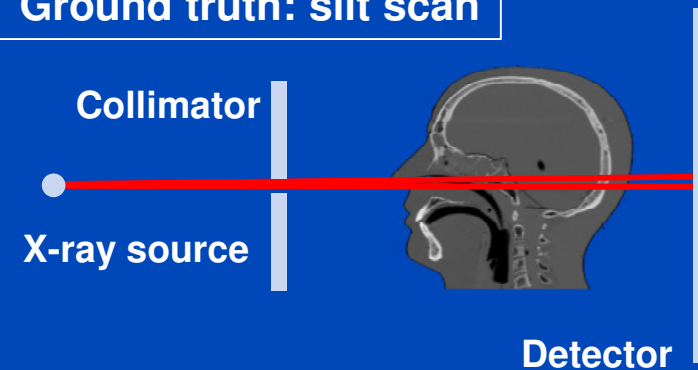


- Measurement of a head phantom at our in-house table-top CT.
- Slit scan measurement serves as ground truth.

Measurement to be corrected



Ground truth: slit scan



Results – Simulated Projection Data

	Primary intensity	Scatter ground truth (GT)	(Kernel – GT) / GT	(Hybrid - GT) / GT	(DSE – GT) / GT
View #1					
View #2			<p>Mean absolute error for all projections: 14.1 % 7.2 % 1.2 %</p>		
View #3					
View #4					
View #5					
	C = 0.5, W = 1.0	C = 0.04, W = 0.04	C = 0 %, W = 50 %	C = 0 %, W = 50 %	C = 0 %, W = 50 %

Results – CT Reconstructions of Simulated Data

Ground Truth

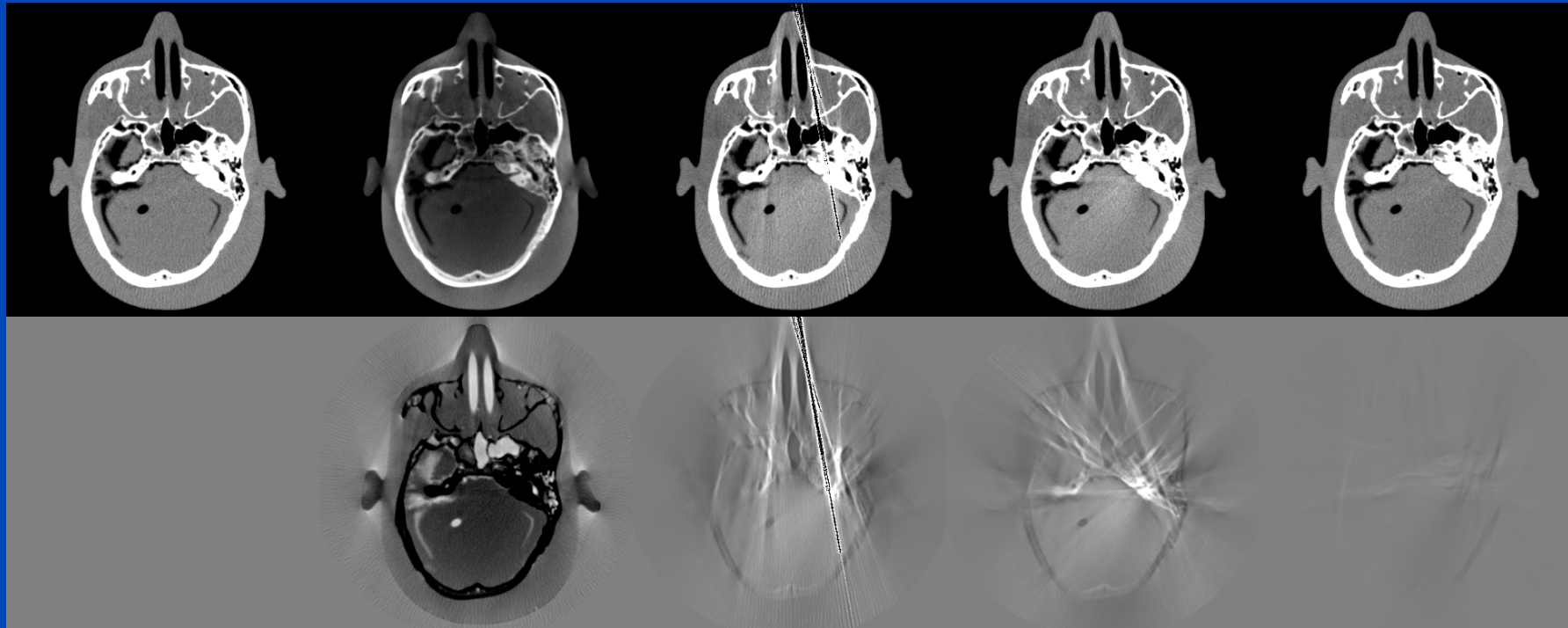
No Correction

Kernel-Based Scatter Estimation

Hybrid Scatter Estimation

Deep Scatter Estimation

CT Reconstruction
Difference to ideal simulation



$C = 0 \text{ HU}$, $W = 1000 \text{ HU}$

Results – CT Reconstructions of Measured Data

Slit Scan

No Correction

Kernel-Based Scatter Estimation

Hybrid Scatter Estimation

Deep Scatter Estimation

CT Reconstruction



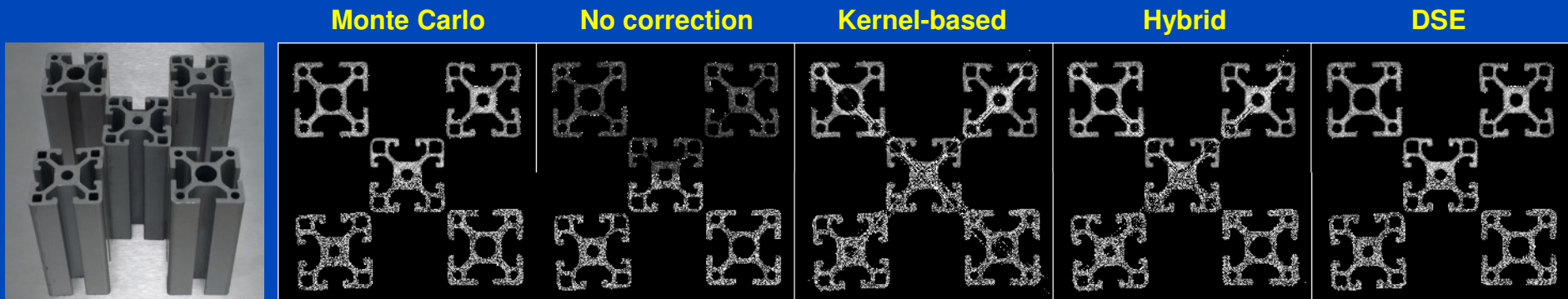
Difference to slit scan



$C = 0 \text{ HU}$, $W = 1000 \text{ HU}$

Conclusions

- DSE is a fast and accurate alternative to Monte Carlo.
- DSE performs in real time.
- DSE outperforms conventional kernel-based approaches in terms of accuracy.
- DSE is not restricted to reproduce only Monte Carlo scatter estimates but can be used with any other scatter estimate.
- DSE also works well for industrial applications:



Thank You!

This presentation will soon be available at www.dkfz.de/ct
Job opportunities through DKFZ's international PhD or
Postdoctoral Fellowship programs (marc.kachelriess@dkfz.de).
Parts of the reconstruction software were provided by
RayConStruct® GmbH, Nürnberg, Germany.